

THE ASCENDED

CHARACTER NAME	PLAYER NAME	CAMPAIGN
Elowen Pike		The False Ascended
AETHERION TYPE	AVAILABLE XP	
Ascended		

Core Stats

PHYSIQUE	1	Mod: 0	COORDINATION	2	Mod: 1
RESILIENCE	4	Mod: 3	LOGIC	5	Mod: 4
PERCEPTION	3	Mod: 2	PRESENCE	3	Mod: 2

Combat Stats

Max HP 30 (Res×8 + Phy mod×2)	Movement 15 ft. (Phy + Coord)×3 ft	Initiative 1d4 + 5 1d4 + Coord + Perc	Evasion Die 1d6 Skill tier die
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Hit Points	
Max HP:	Current HP:

Injury Status
<input type="checkbox"/> Healthy (100-67% HP): No penalties
<input type="checkbox"/> Injured (66-34% HP): -2 to physical actions
<input type="checkbox"/> Severely Wounded (33-1% HP): -4 physical, -2 mental/social, -25% movement

Aetherion Charge Gauge
1 2 3 4 5

Skills

Skill Name	Tier	Skill Die
Medicine	Expert	d10
Investigation	Trained	d8
Evasion	Novice	d6

Abilities & Feats

Ability Name	Effect / Description
Field Medic	+20% Healing
Restore	Heal 1d8+Logic Mod up to 30ft range – 1 Aetherion Charge
Tough – Tier 1	Increase Max HP by 15%

Equipment & Inventory

Weapons

Knife – 1d4 + Phys mod

Armor

General Items & Resources

Currency & Resources

CHURCH MARKS

CASCADIAN EVERGREENS

Character Background

Additional Notes