

THE ASCENDED

CHARACTER NAME

Kade Ashford

PLAYER NAME

CAMPAIGN

The False Ascended

AETHERION TYPE

Normal

AVAILABLE XP

Core Stats

PHYSIQUE

5

Mod: 4

COORDINATION

3

Mod: 2

RESILIENCE

4

Mod: 3

LOGIC

1

Mod: 0

PERCEPTION

3

Mod: 2

PRESENCE

2

Mod: 1

Combat Stats

Max HP

38

(Res×8 + Phy mod×2)

Movement

25 ft.

(Phy + Coord)×3 ft

Initiative

1d4 + 6

1d4 + Coord + Perc

Evasion Die

1d8

Skill tier die

Hit Points

Max HP:

Current HP:

Injury Status

- ☐ **Healthy (100-67% HP):** No penalties
- ☐ **Injured (66-34% HP):** -2 to physical actions
- ☐ **Severely Wounded (33-1% HP):** -4 physical, -2 mental/social, -25% movement

Aetherion Charge Gauge

1 2 3 4 5

Skills

Skill Name	Tier	Skill Die
Melee Weapons	Expert	d10
Evasion	Trained	d8
Athletics	Trained	d8

Abilities & Feats

Ability Name	Effect / Description
Brutal Strikes	+1 melee Damage
Armor Training: Medium	Medium Armor Penalties reduced by half
Charging Strike	Charge at least 10ft in a straight line before attacking, +1d6 damage

Equipment & Inventory

Weapons	Armor
Hand Axe – 1d6 + Phys mod.	Leather Armor, -3 damage reduction

General Items & Resources

Currency & Resources

CHURCH MARKS

CASCADIAN EVERGREENS

Character Background

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Additional Notes

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