

THE ASCENDED

CHARACTER NAME

Tomas Viré

PLAYER NAME

CAMPAIGN

The False Ascended

AETHERION TYPE

Tolerant

AVAILABLE XP

Core Stats

PHYSIQUE

1

Mod: 0

COORDINATION

4

Mod: 3

RESILIENCE

3

Mod: 2

LOGIC

5

Mod: 4

PERCEPTION

4

Mod: 3

PRESENCE

2

Mod: 1

Combat Stats

Max HP

22

(Res×8 + Phy mod×2)

Movement

20 ft.

(Phy + Coord)×3 ft

Initiative

1d4 + 6

1d4 + Coord + Perc

Evasion Die

1d10

Skill tier die

Hit Points

Max HP:

Current HP:

Injury Status

- ☐ **Healthy (100-67% HP):** No penalties
- ☐ **Injured (66-34% HP):** -2 to physical actions
- ☐ **Severely Wounded (33-1% HP):** -4 physical, -2 mental/social, -25% movement

Aetherion Charge Gauge

1 2 3 4 5

Skills

Skill Name	Tier	Skill Die
Investigation	Expert	d10
Evasion	Trained	d10

Ability Name	Effect / Description
Generally Knowledgeable	+1 to all Knowledge based skill checks
Analytical Eye	+3 to investigation checks
Read Intentions	+2 to detect deception
Mind Spike	Psychic attack against on creature with 60 feet. Deal 2d6 damage, ignores armor. Target make Logic save TN12 or has -2 to next action. – 2 Aetherion Charges

[illegible]

8 bolts
5 vials of Aetherion

CHURCH MARKS CASCADIAN EVERGREENS

--

--